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After a special operation, Kasumi arrives at a desolate island to save Tohko and Hotaru from the demon's control. Phonon began with a cruel fate at the demon's hands and now she begs to be brought back into the abyss so she can stop the demon's further plans. This is the beginning of a new fate. Character, Party and Course of Action  
Character - Kasumi Tsuchimikado Playable characters: Kasumi Sakurai Yuichiro (voice actor: Atsuki Tanezaki) Class: Knights Weapon: Bakuya (novel: Blade of the Phantom King) Combat Skill - Sobek Combat Skill - Kizetsuken (Soul Eater) Sights: Blade combat and blind attack Party - Tohko Yuuya Playable characters: Tohko Sakurai Yuichiro (voice actor: Tatsuhsisa Suzuki) Class: Knights Weapon: Rusha (novel: Akua no Memoria) Combat Skill - Swell Combat Skill - GigaBomb Sights: Stealth combat and defense Course of Action: The narrative begins at the demon's lair, Ichi no Jidai (Dimension of Time) Climb of the Ladder Passageway: Upper passage Passageway: Lower passage Otto Porter (voice actor: Fumihiko Tachiki) Passageway: Upper passage Passageway: Lower passage \*The course of action above is not included in the character card in the PlayStation®Vita version. \*The course of action above is not included in the course of action card in the PlayStation®Vita version. \*\*You can only play as Kasumi by entering the Path of the Hero. Course of Action Course of Action - Scenario [A] 1) Lower passage The wind is blowing through the corridor. Kasumi stands silently, her hand on her hip. She wears a white kimono and has a pale face. Who is this woman? Kasumi does not move from her spot. The wind is blowing around her hair. The wind is blue. It is cold. What is she waiting for? The woman stands still. A man in a white robe tries to move towards her. Kasumi quickly moves to the left and blocks the man's way. What is wrong with you? The man leaps towards

### **Shantae: Risky's Revenge - Director's Cut Features Key:**

Divide into two teams to choose a main character and 3 support characters.  
Customize every character by 4 elements: Body, spirit, weapon and skill set, each have its unique strengths and weaknesses that contribute to the character's personality.  
Time system. Player's times for consecutive battles depend on the time of day, the player's level, the character's team agility, the team leader's use, and skillful use of the weapon.  
Rotation of the players on the team.  
Private Quest & Dungeon Special Quest.  
All characters have a unique arena workout. The characters' power has been increased as well.  
Character growth systems.  
All characters have 8 unique skills. Each skill has its own top 5 targets attack and special super attack.  
One-on-one multiplayer battles.  
One-on-all multiplayer battles.  
One-on-all special multiplayer battles.

### **Game Screenshots:**